Automatically Choosing the Number of Clusters

DP-GMMs, DP-means, CH index (see also: gap statistic)

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GMM with k Clusters

Cluster 1

Probability of generating a point from cluster $1 = \pi_1$.

Gaussian mean = μ_1

Gaussian covariance = Σ_1

Cluster k

Probability of generating a point from cluster $k = \pi_k$

Gaussian mean = μ_k

Gaussian covariance = Σ_k

How to generate points from this GMM:

- 1. Flip biased k-sided coin (the sides have probabilities π_1, \ldots, π_k)
- 2. Let *Z* be the side that we got (it is some value 1, ..., *k*)
- 3. Sample 1 point from Gaussian mean μ_Z , covariance Σ_Z

Learning a GMM

Demo

Automatic Selection of k

Dirichlet Process Gaussian Mixture Model (DP-GMM):

- Number of clusters is effectively random, and can grow with the amount of data you have!
- While you don't have to choose k, you have to choose a different parameter which says basically how likely new points are to form new clusters vs join existing clusters

DP-GMM High-Level Idea

Cluster 3 Cluster 1 Cluster 2 There is a parameter that controls how these π values roughly decay Probability of generating a π_2 π_3 point from cluster $1 = \pi_1$ It goes on Gaussian mean = μ_1 μ_2 μ_3 forever! Σ_2 Σ_3 There are an infinite number of parameters Gaussian covariance = Σ_1

(Rough idea) How to generate points from this DP-GMM:

- 1. Flip biased ∞ -sided coin (the sides have probabilities π_1 , π_2 , π_3 , ...)
- 2. Let *Z* be the side that we got (it is a positive integer)
- 3. Sample 1 point from Gaussian mean μ_Z , covariance Σ_Z

Remark: For any given dataset, when learning the DP-GMM, there aren't going to be an infinite number of clusters found

Automatic Selection of k

Dirichlet Process Gaussian Mixture Model (DP-GMM):

- Number of clusters is effectively random, and can grow with the amount of data you have!
- While you don't have to choose k, you have to choose a different parameter which says basically how likely you are to form new clusters vs try to stick to already existing clusters
- An example of a *Bayesian nonparametric model* (roughly: a generative model with an *infinite number of parameters*, where the *parameters are random*)

Learning a DP-GMM

Two main approaches:

- Finite approximation where you specify some maximum number of possible clusters (the algorithm will find up to that many clusters)
 This is what's implemented in *sklearn*
 - Algorithm is somewhat similar to *k*-means/EM for GMMs
 - Algorithm output: very similar to regular GMM fitting
- Random sampling approach (no finite approximation needed!)
 - Algorithm output: a bunch of samples of different cluster assignments (can pick one with highest probability)

This is what's implemented in R (package *dpmixsim*)

Learning a DP-GMM

Demo

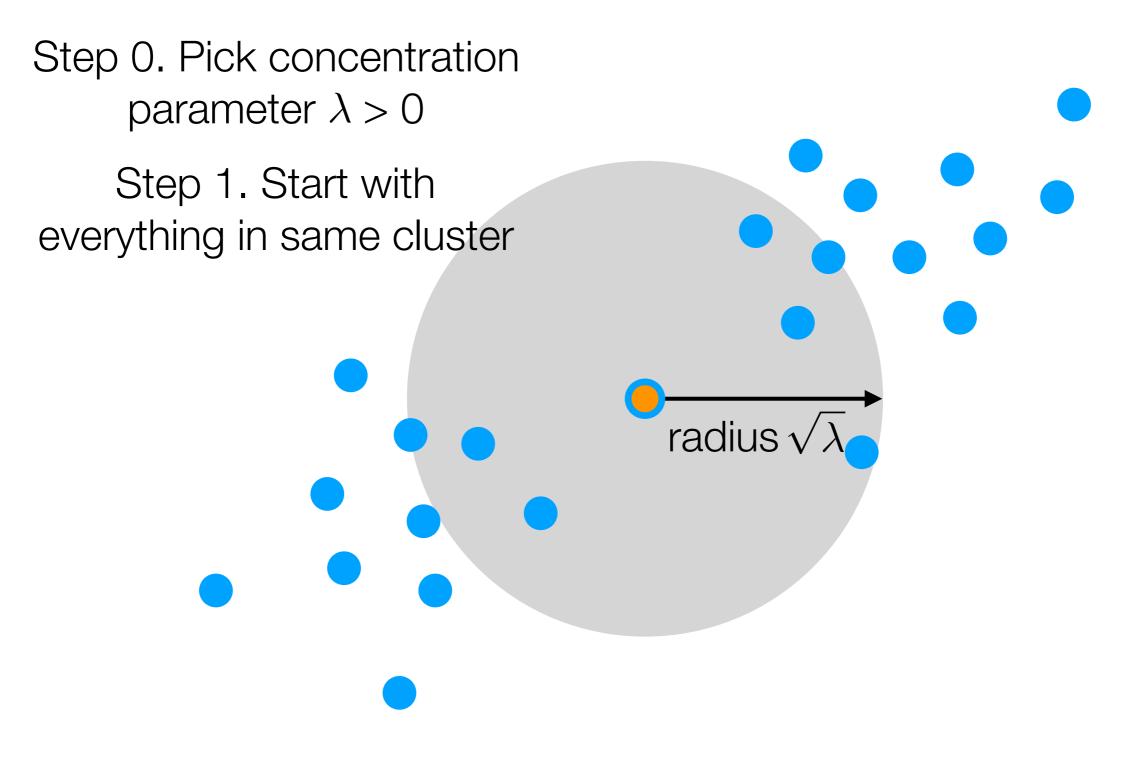
k-means approximates (a special case of) learning GMM's.

What approximates learning DP-GMMs?

This next algorithm will give you a sense of how we get around specifying the number of clusters directly

Step 0. Pick concentration parameter $\lambda > 0$

Step 1. Start with everything in same cluster



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"Step 2a". Pick point outside of gray coverage to make new cluster

"Step 2b". Assign closest points to current clusters

Step 3. Recompute cluster centers

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> Step 2. For each point: (a) If it's not currently covered by gray balls, make it a new cluster center Step 3. Recompute (b) Otherwise assign it to nearest cluster

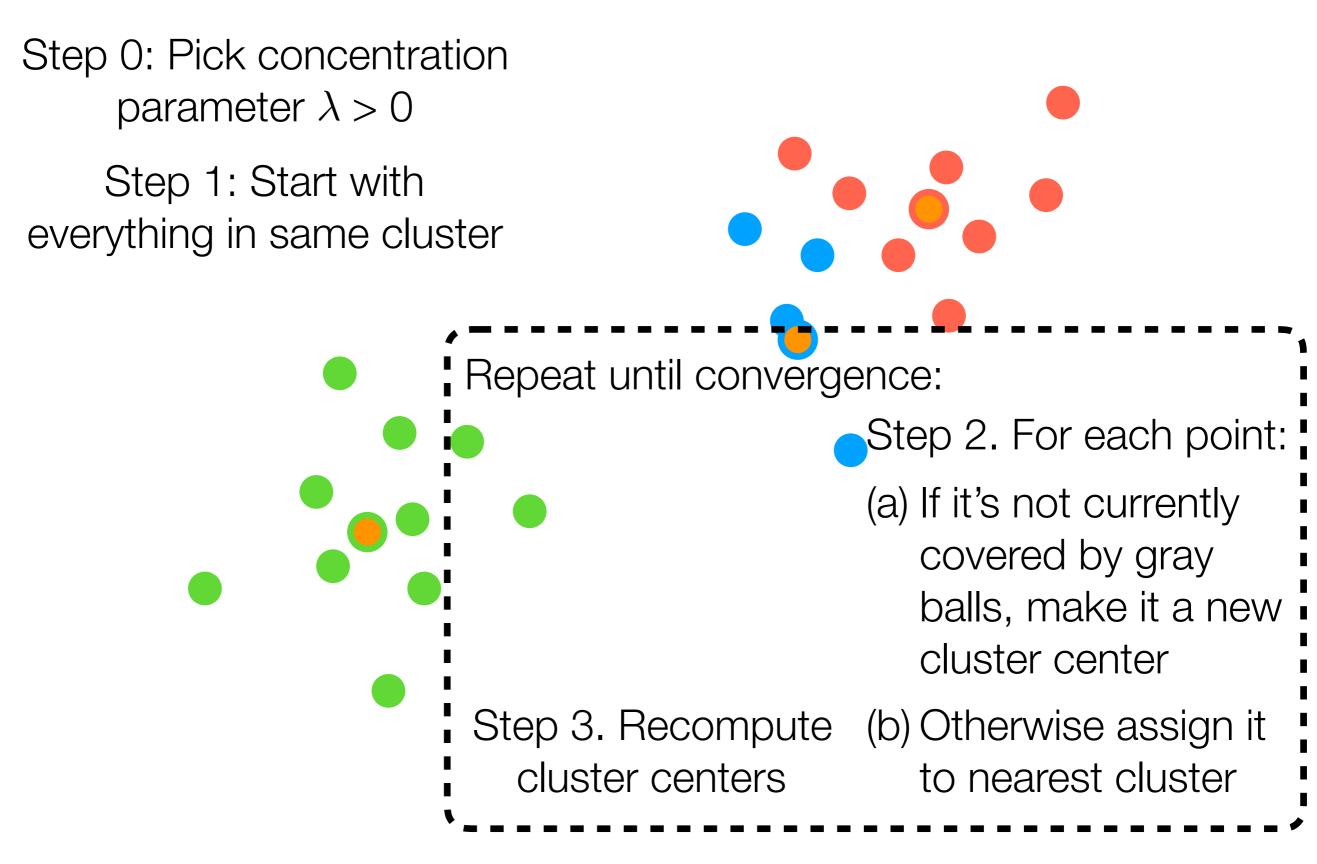
cluster centers

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cluster centers



As you saw in the DP-GMM demo (and is similar with DP-means), DP-means can produce a few extra small clusters

In practice: reassign points in small clusters to bigger clusters

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Big picture: DP-means & DP-GMM have a "concentration" parameter roughly controlling *size* of clusters rather than *number* of clusters

If your problem can more naturally be thought of as having cluster sizes that should not be too large, can use DP-means/DP-GMM instead of k-means/GMM

Real example. Satellite image analysis of rural India to find villages

Each cluster is a village: don't know how many villages there are total but rough upper bound on radius of village can be specified

 \rightarrow DP-means provides a decent solution!

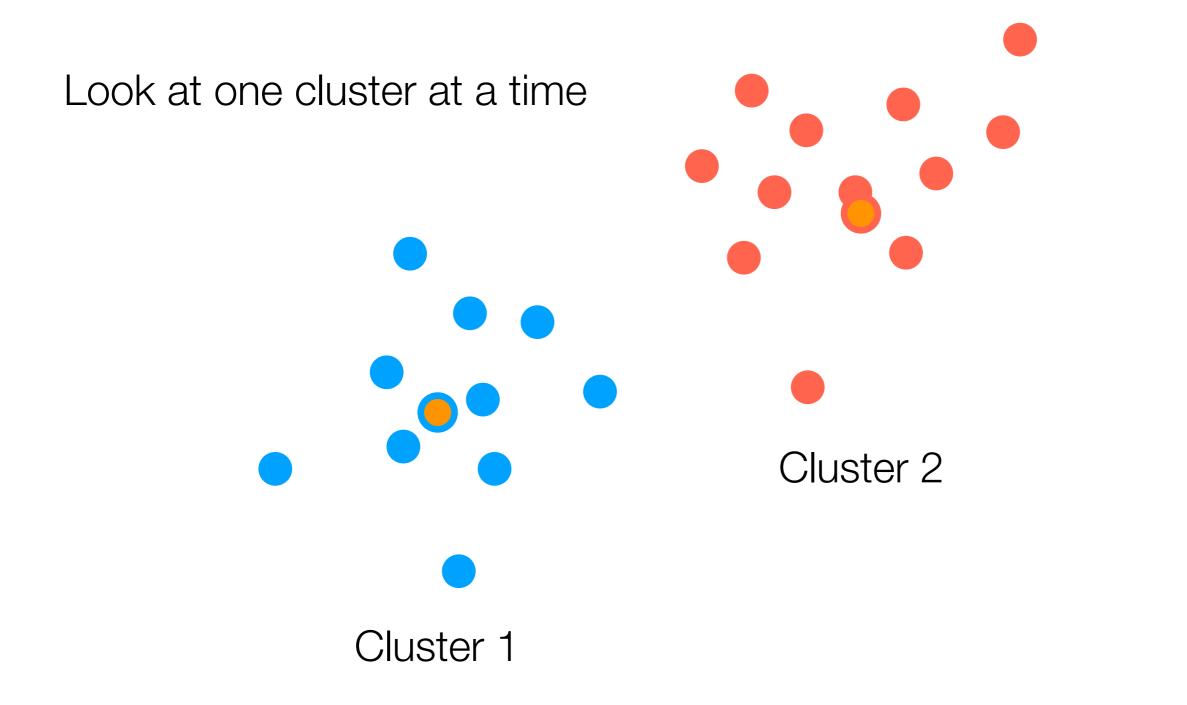
Other Ways for Choosing k

- Choose a cost function to compute for different k
 - In general, not easy! Need some intuition for what "good" clusters are
 - Ideally: cost function should relate to your application of interest
- Pick *k* achieving lowest cost

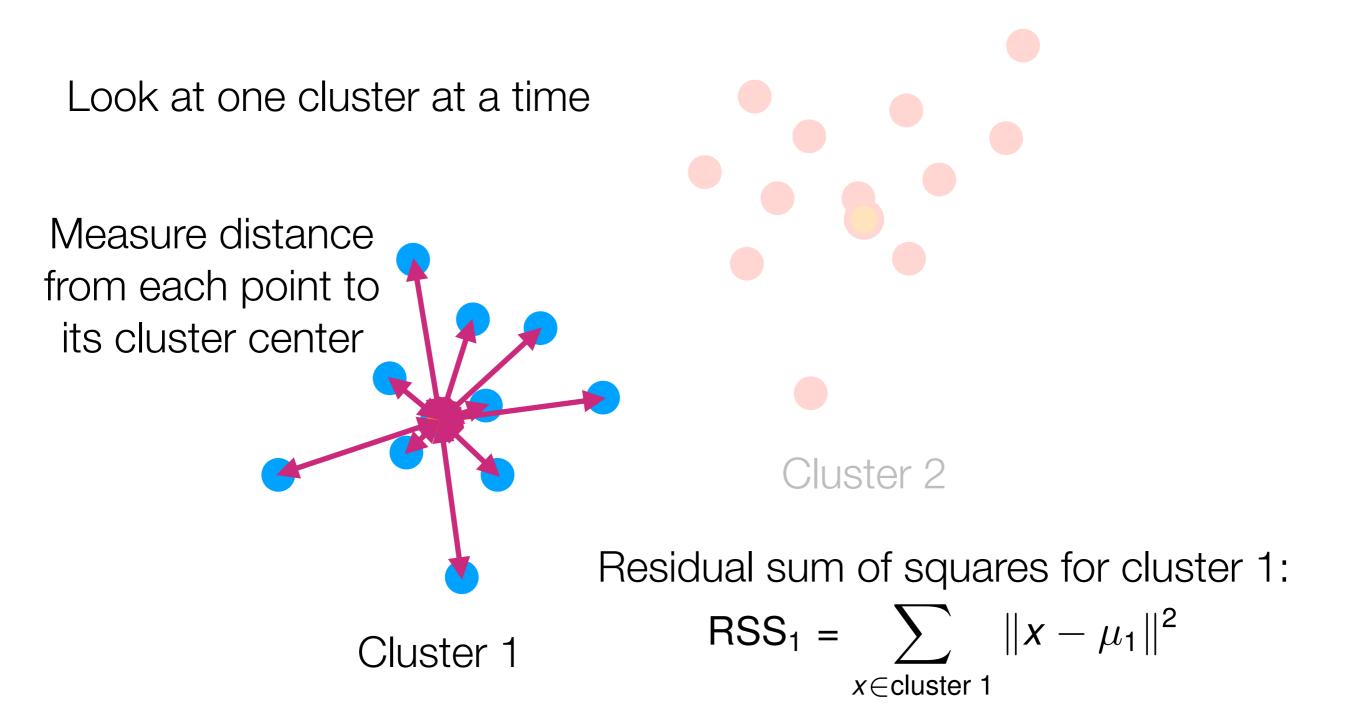
Here's an example of a cost function you don't want to use

But hey it's worth a shot

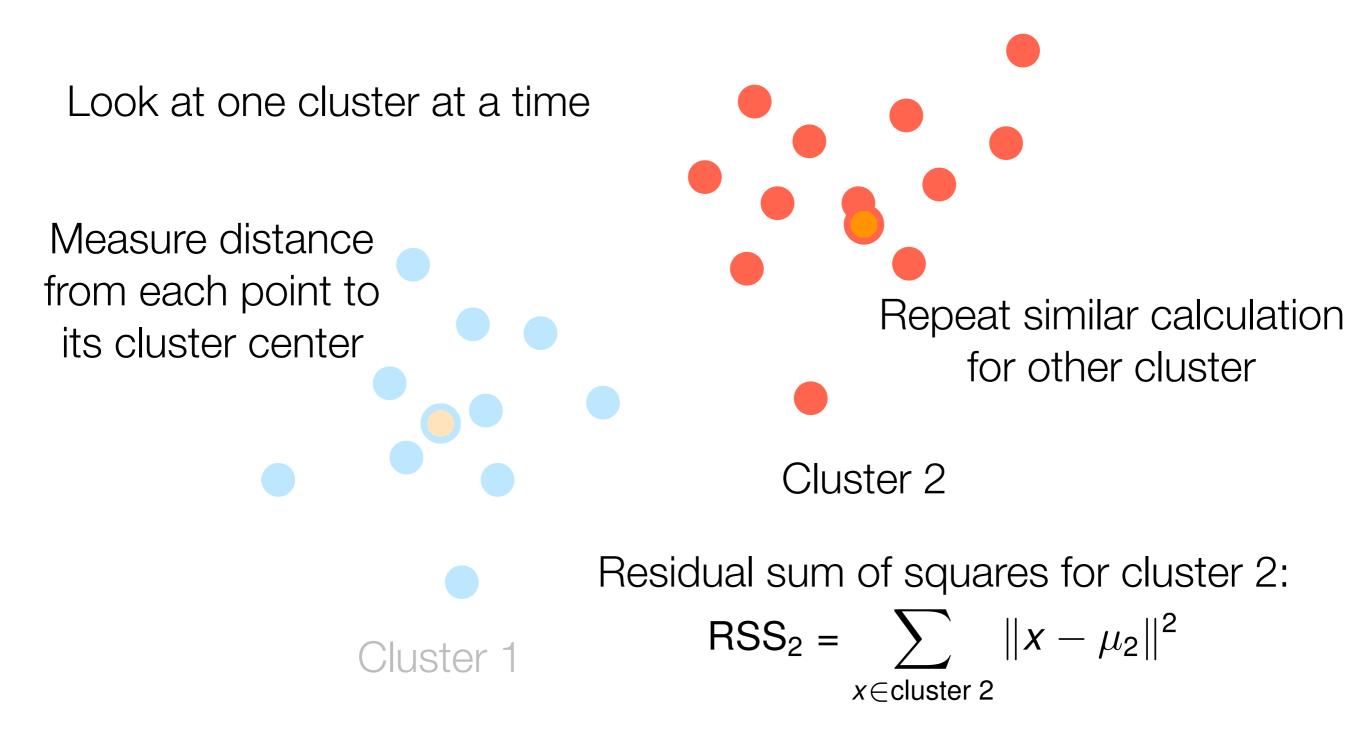
Residual Sum of Squares



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$$RSS = RSS_1 + RSS_2 = \sum_{x \in cluster 1} ||x - \mu_1||^2 + \sum_{x \in cluster 2} ||x - \mu_2||^2$$

In general if there are *k* clusters:
$$RSS = \sum_{g=1}^{k} RSS_g = \sum_{g=1}^{k} \sum_{x \in cluster g} ||x - \mu_g||^2$$

Decidual Cum of Causeroe

Remark: *k*-means *tries* to minimize RSS (it does so *approximately*, with no guarantee of optimality) Cluster 1 RSS only really makes sense for clusters that look like circles

Why is RSS not a good way to choose k?

What is RSS when k is equal to the number of data points?

A Good Way to Choose k

RSS measures within-cluster variation

$$W = \text{RSS} = \sum_{g=1}^{k} \text{RSS}_g = \sum_{g=1}^{k} \sum_{x \in \text{cluster } g} ||x - \mu_g||^2$$

Want to also measure between-cluster variation

$$B = \sum_{g=1}^{k} (\# \text{ points in cluster } g) \|\mu_g - \mu\|^2$$
Called the **CH index**

$$Mean \text{ of all points}$$

$$Calinski \text{ and Harabasz 1974}]$$
A good score function to use for choosing k:
$$CH(k) = \frac{B \cdot (n-k)}{W \cdot (k-1)}$$
Pick k with highest CH(k)
(Choose k among 2, 3, ... up to pre-specified max)
Another good way is called the **gap statistic** [Tibshirani et al 2001]